

# The Frat House

## The Passed-Out Pledge

**Say:** You walk up to the puddle of sick, and underneath it you see a half-eaten sandwich in a plastic bag. Do you want it? [Try to get them to say yes.]

**[Give player item: Used Sandwich (10 meat)]**

**Say:** You step close to the passed-out frat boy to investigate, when suddenly his hat attacks you. Well, not his hat, but a rat living inside it.

**Combat:** Rat-In-The-Hat 1 / 2 / 1, 1 HP

**[Give player treasure: Frat Hat (20 meat)]**

**Say:** As you approach the frat boy, he staggers to his feet, and says "Bro. Bro, dude, bro. I've gotta piss like a racehorse, bro. My teeth are floating. Bro. DUDE. Bro, I've got an idea. Let's have a pissing contest. Show me how far you can piss, bro."

**Uses:** 5 buckets, 5 balls, handkerchiefs in the bottom of the buckets so balls don't bounce out

**Rules:** Player stands ~5 feet away from a line of buckets and tries to throw balls into the closest empty bucket. A ball that lands in a bucket that the player is not aiming for doesn't count and can't be used later as a "hit." A perfect game would have one ball in each bucket.

### Rewards:

1 Bucket - **[Give player treasure: Bronze Stein (10 meat)]**

3 Buckets - **[Give player treasure: Silver Stein (20 meat)]**

5 buckets - **[Give player item: Gold Stein (30 meat)]**

**Say:** As you approach the passed-out frat boy, he suddenly lurches to his feet, screaming "DANCE PARTY! WHOOOOO! DANCE PARTY!" Looks like you'd better do some dancing.

**Uses:** Dance Steps

**Rules:** The ref throws the dance steps out randomly onto the floor. The player must follow the dance steps in order L1, R1, L2, R2, L3, R3 without falling down.

**[Give player generic treasure: Meat Stack (40 meat)]** and **Say:** Dude, bro. Dancing rules. Here's that 40 Meat I borrowed.

**Say:** You step close to the passed-out frat boy, but accidentally trip over him. He stumbles to his feet, blearily swinging his fists at you.

**Combat:** Drunk Frat Boy 3 / 2 / 2, 2 HP

**[Give player item: Greek Salad (50 meat)]**

**Say:** You step over to investigate the pile of sick underneath the frat boy, and notice an unusually high concentration of live goldfish in it. Which is to say any amount of live goldfish at all. Looks like he was participating in some kind of dare before he passed out. And it looks like the goldfish were none too happy about it.

**Combat:** Goldfish / Vomit Elemental 3 / 3 / 3, 2 HP

**[Give player treasure: Exotic Rare Carp (60 meat)]**

**Say:** You approach the frat boy, expecting him to wake up and beat you up or pee on you or something, but he doesn't. He just lays there, snoring wetly. Yech. This would be an excellent opportunity to pick his pockets, if you were so inclined.

**Uses:** Memory Cards

**Rules:** Player has 3 turns to make as many matches as possible. Any match that they make gives them a free turn.

**Rewards:**

2 matches - **[Give player treasure: Frat Loot (50 meat)]**

3 matches - **[Give player treasure: Frat Loot (60 meat)]**

5 matches - **[Give player treasure: Frat Loot (70 meat)]**

**Say:** You notice a bulge in the frat boy's pants. Normally this would scare you, but for some reason, this time it fills you with curiosity. You fish around in his trousers, and pull out a wallet stuffed to bursting with Meat. Huzzah!

**[Give player treasure: Fat Frat Wallet (80 meat)]**

## The Closet

**Say:** You step into the closet, and a frat boy immediately sneaks up behind you and slams the door. "Dude, bro, dude," he says, "7 minutes in heaven. You totally have to make out with yourself." [Make the player do it.]

**[Give player item: Mickey Finn (10 meat)]** and **Say:** "That was pretty hot, bro. And you didn't even have to slip yourself a Mickey!"

**Say:** You open the closet, and there's a skeleton in it. Because "skeleton in the closet" is funny, you see, because it doesn't literally mean there's a skeleton in the closet, it's.... Oh, just fight it.

**Combat:** Skeleton 1 / 1 / 2, 1 HP

**[Give player treasure: Gold Tooth (20 meat)]**

**Say:** You step up to the closet, but before you can open the door, R. Kelly barges out and starts rapping at you.

**Uses:** R Kelly Rap Lyrics

**Rules:** Ref gives a line, and the player has 15 seconds to come up with a rhyming match. Write down their name if they know the actual next line, there may be a trophy for it. Feel free to read the real line after the time is up.

**Checks under the bed (bed) then under the dresser (dresser)**

He looks at the closet (closet) I pull out my berretta (berretta)

**He walks up to the closet (closet) He's close up to the closet (closet)**

Now he's at the closet (closet) Now he's opening the closet (closet, closet, closet)

**And I said "So you're gonna tell me he's the one he's been talking to?"**

He says, "Yes", I say, "No", he says, "Yes", I say, "No", he says, "It's the truth!"

**And thats when I start goin crazy**

Like I was tryin to give her a baby

**She says you're the perfect lover, I said I can't go no further**

Then I flip back the cover, oh my God, a rubber...

**\*Cough cough\* \*cough cough\***

Twan starts coughin'. \*cough cough\*

**He says bridget get yo' ass back...**

then he continue to ruff up the midget as if the midget was under attack...

**The midget says mr. the man that pay me to this would kill me if i tell**

He points the gun in his face, the midget say "god i think i just shitted on myself"

**[Give player item: Big Clock Necklace (30 meat)]** if they make even a vague rhyme to the line presented.

**Say:** You open the closet, and a frat boy pops out. "Dude, bro. Paddling contest!" He hands you a paddle, and a seemingly endless stream of underwear-clad frat boys streams out of the closet, each daring you to paddle him in turn. Get to it!

**Uses:** Foam Core Frat Paddle, 5 balls

**Rules:** One player pitches, one player bats, and they're trying to hit the far wall as many times as possible.

**Rewards:**

1 hit - **[Give player generic treasure: Little Pile of Meat (20 meat)]**

3 hits - **[Give player generic treasure: Big Pile of Meat (30 meat)]**

5 hits - **[Give player generic treasure: Meat Stack (40 meat)]**

**Say:** You're digging through the closet looking for fat loot when one of the pairs of pants suddenly starts moving. You look at it with alarm as a big snake crawls out of the top of the pants and slithers toward you, hissing.

**Combat:** Trouser Snake 2 / 2 / 3, 2 HP

**[Give player treasure: Snakeskin Belt (50 meat)]**

**Say:** You open the closet, and a whole avalanche of beer cans falls on you. You hate to be a litterbug, so you decide to pick them up. How many can you stack up?

**Uses:** 9 beer cans

**Rules:** Player has one chance to stack beer cans as high as they can. If the cans fall over, the player gets nothing. Be sure and tell them that.

**Rewards:**

4 cans - **[Give player generic treasure: Meat Stack (40 meat)]**

5 cans - **[Give player generic treasure: Bag of Meat (50 meat)]**

6+ cans - **[Give player generic treasure: Dense Meat Stack (60 meat)]**

**Say:** You open the closet, and are nearly bowled over by a drunk pledge bursting out. "You jerks! I've been in there for like two friggin' weeks with nothing but a case of whiskey! I'll kick all your asses!"

**Combat:** Drunk Pledge 3 / 3 / 2, 2 HP

**[Give player item: Case of Whiskey (70 meat)]**

**Say:** You rifle through the closet, searching the pockets of pair after pair of pants, until you finally find something that's both useful and not disgusting. It's a wallet filled with Meat.

**[Give player treasure: Fat Frat Wallet (80 meat)]**

## The Minifridge

**Say:** You open the refrigerator, and find some Chinese... some Chinese... [They have to say things that come after Chinese. Make them struggle for a while, then give them the food.]

**[Give player item: Chinese Leftovers (10 meat)]**

**Say:** You open the fridge, and see a jar of mayonnaise. Awful! Despicable! Horrifying! Crawling toward you! Wait, what?

**Combat:** Mayonnaise Blob 2 / 1 / 1, 1 HP

**[Give player treasure: Hardened Mayo Garnet (20 meat)]**

**Say:** You're about to open the fridge, when you overheard an argument in the next room. You see a frat boy and a pledge standing over a can of beer on one side of a room. You gather that they're trying to get to the other side of the room, but they can't figure out how.

**Uses:** 2 team mates (playing the Frat Boy and Pledge) and a can of beer.

**Rules:** The player can take 1 person or thing along with him when he crosses the room, and he needs to get all 3 of them (un-hazed and un-drunk) to the far side of the room. If he leaves the frat boy alone with the pledge, he'll haze the pledge. If you leave the pledge alone with the collectible beer, he'll drink it because he doesn't know any better. Solution: Player takes Pledge and returns. Player takes Beer, returns with Pledge, picks up Frat Boy, and crosses. Player returns alone, picks up Pledge and crosses, all of them now on the other side of the room.

**[Give player treasure: Collector's Item Beer (30 meat)]**

**Say:** You open the freezer. Man, these guys are slobs. They haven't defrosted this thing in, like, forever. Who knows what you'd find if you chipped through this ice.

**Uses:** Cards

**Rules:** 10 cards are placed face down in front of the player. The player turns over 1 card at a time and can stop playing at any time. If the player ever gets 3 strikes (red X) they lose and they get nothing.

**Rewards:** Every matched pair the player turns over is worth 10 meat. If the player turns over at least 1 vodka bottle they also get the vodka bottle. If they turn over 3 red Xs they get nothing (including the vodka!)

**[Give player generic treasure: Number of pairs times 10 meat-worth]** as appropriate, and/or **[Give player item: Ice-Cold Vodka (40 meat)]** if found

**Say:** You open the fridge, but before you can investigate it, a frat boy barges into the kitchen with a tray of Jello shots. "PLEDGE!" he screams. "BALANCE THIS TRAY ON YOUR HEAD! NOW!" He puts it on your head and leaves.

**Uses:** Nothing

**Rules:** The player has to stand on one foot for the entirety of the next player's adventure. If there are no more adventures the player wins for free. (You can make him stand on one foot for a minute if you want.)

If success, **[Give player item: Jello Shot (50 meat)]**

**Say:** You reach into the fridge to grab a box of leftover Chinese food, when it suddenly whirls around and attacks you. And yells at you in a Scottish accent, for some weird reason.

**Combat:** Sentient Leftovers 2 / 2 / 2, 1 HP

**[Give player item: Leftover Bomb (60 meat)]**

**Say:** You pop your collar, pop open the freezer, and see a pile of popsicles. "Hey, cool!" you think, until the pile assembles itself into a deadly whirling starfish of flavored treats, at which point you think "Oh, crap!"

**Combat:** Popsicle Golem 3 / 2 / 3, 2 HP

**[Give player item: Magic Popsicle (70 meat)]**

**Say:** You open the freezer, and find some frat boy's wallet. Maybe he put it in there so he wouldn't run up such a high bill on his parents' credit cards. Or maybe he was just drunk or stupid. Or both.

**[Give player treasure: Fat Frat Wallet (80 meat)]**

## The Nightstand

**Say:** You find all kinds of pills in the top drawer of the nightstand. If you can name at least three prescription drugs, you can take one with you. [Make 'em do it.]

**[Give player treasure: Bottle of No-Sleepz (10 meat)]**

**Say:** On top of the nightstand, you find a glass of beer that's been sitting out for way, way too long. Like, long enough to grow tentacles and develop a thirst for human flesh.

**Combat:** Beer With Tentacles 1 / 1 / 1, 1 HP

**[Give player items: 2x Questionable Sushi (10 meat)]**

**Say:** You're about to look in the nightstand when suddenly a scantily-clad sorority girl runs down the hallway holding up a sign with her phone number on it. The phone number is [XXX-XXXX]. Think you can remember it?

**Uses:** Nothing

**Rules:** The ref reads a phone number aloud (they can repeat it once) and the player has to remember it, without writing it down, 1 adventure later.

903-5768 573-6627  
298-6174 965-5607  
851-1528 481-8374

**[Give player treasure: Sorority Girl's Phone # (30 meat)]**

**Say:** You decide to rifle through the drawers and see what you can find. To simulate this, you'll need to rifle through your drawers.

**Uses:** Nerf Gun, 6 shots, 3 Beer cans

**Rules:** Player takes the NERF Reactor and has to shoot, bent over, from between their own legs trying to knock over a pyramid of beer cans. Holy fuck is this hard.

**[Give player item: Flask of Whiskey (40 meat)]**

**Say:** You open the top drawer of the nightstand and several objects fly out of it, Poltergeist style. It looks like... a pair of glasses, a wallet, and a wristwatch? Hmm. Oh well. Might as well destroy them.

**Combat:** Spectacles, Wallet, and Watch 2 / 3 / 2, 2 HP

**[Give player treasure: Brass Balls (50 meat)]**

**Say:** You step up to the nightstand, and you're suddenly picked up and hurled across the room by a steroid-fueled frat boy on a violent rampage. "I TOLD YOU TO STAY THE HELL AWAY FROM MY NIGHTSTAND, DIDN'T I? DIDN'T I?"

**Combat:** Roid Raging Frat Boy 2 / 3 / 3, 2 HP

**[Give player item: Roids (60 meat)]**

**Say:** You manage to lock the door without anybody seeing you, so you've got plenty of time to dig through the drawers and gaffle stuff.

**Uses:** Memory Cards

**Rules:** Player has 3 turns to make as many matches as possible. Any match that they make gives them a free turn.

**Rewards:**

2 matches - **[Give player treasure: Frat Loot (50 meat)]**

3 matches - **[Give player treasure: Frat Loot (60 meat)]**

5 matches - **[Give player treasure: Frat Loot (70 meat)]**

**Say:** In the empty bottom drawer of the nightstand, something catches your eye. It's a catch. That's why it was so good at catching your eye. You release it, and find a secret compartment in the bottom of the drawer, and in the secret compartment you find a fancy frat ring.

**[Give player treasure: Platinum Frat Ring (80 meat)]**

# The Keg

**Say:** The frat boy at the keg says "Dude, bro, are you sure you're a member of this frat? You gotta prove it, bro. What's my girlfriend's name, dude?" [Player gets three guesses, any name that ends with an i or a y is correct.]

**[Give player item: Plastic Cup of Watery Beer (10 meat)]**

**Say:** You step up to the keg to get a beer, but the frat boy doing the pouring is having none of it. Er, he's decided that YOU'RE having none of it. The beer, that is. He attacks you, is what I'm getting at.

**Combat:** Frat Boy Kegtender 1 / 1 / 1, 1 HP

**[Give player items: 2x Plastic Cup of Watery Beer (10 meat)]**

**Say:** Before you make it to the keg, you get swept up in a big group of frat guys playing beer pong. Looks like you're gonna have to play if you don't want to get the crap beaten out of you.

**Uses:** 6 buckets, 3 ping pong balls

**Rules:** Players face an inverted triangle of buckets from ~10 feet away. Players bounce a ping pong ball and try to have it land it into a bucket. When they get a ball into a bucket, the bucket is removed.

**Rewards:**

1 bucket - **[Give player treasure: Bronze Stein (10 meat)]**

2 buckets - **[Give player treasure: Silver Stein (20 meat)]**

3 buckets - **[Give player item: Gold Stein (30 meat)]**

**Say:** You approach the keg, and find it to be shaking around a lot more than kegs usually do. All of a sudden, a snake made of foaming, floating beer emerges from the tap and slithers through the air toward you.

**Combat:** Lager Weird 2 / 2 / 2, 1 HP

**[Give player item: Bucket of Beer (40 meat)]**

**Say:** You go up to the keg to grab yourself a glass of beer, and find that it is empty. That fills you with rage, and you kick the keg. You kicking the keg fills IT with rage, and it leaps toward you.

**Combat:** Animated Keg 3 / 3 / 3, 2 HP

**[Give player treasure: Flattened Keg (50 meat)]**



**Say:** Between you and the keg, there's a whole row of empty kegs. You're gonna have to jump over them if you want any beer.

**Uses:** A section of floor that's been marked out in foot increments.

**Rules:** Player does a standing broad jump (standing still, feet together). Measure from the part of their body that is closest to the starting line, normally this is their heel, but if they fall backwards or something, measure from their hand.

**Rewards:**

3 feet - **[Give player generic treasure: Big Pile of Meat (30 meat)]**

5 feet - **[Give player generic treasure: Bag of Meat (50 meat)]**

6 feet - **[Give player item: Full Keg (60 meat)]**

**Say:** You get in line for the keg, but the line devolves into some kind of complicated contest about alcohol tolerance. You don't have to drink anything, you just have to prove that you CAN drink a lot. It's incomprehensible, really.

**Uses:** Nothing that isn't on a character sheet

**Rules:** The reward is based off of how many drink triangles the player has on their character sheet.

**Rewards:**

At least 3 drink triangles - **[Give player treasure: Frat Loot (50 meat)]**

At least 7 drink triangles - **[Give player treasure: Frat Loot (60 meat)]**

9+ drink triangles - **[Give player treasure: Frat Loot (70 meat)]**

**Say:** You try to grab a beer, but there aren't any cups near the keg. You wander around the frat house, looking for a clean cup. You finally find one, in the back of a cabinet in the frat house's filthy kitchen. When you go to pour your beer, though, you notice that the cup isn't empty at all -- there's a ring in it!

**[Give player treasure: Platinum Frat Ring (80 meat)]**